		Rendlesham Science Long Term Plan	
	Key Stage One	Lower Key Stage 2	Upper Key Stage 2
<b>Conflict</b> Autumn	Materials Were the "Three Little Pigs" good builders?	Animals including humans What if your skeleton was made of a flexible material?	<b>Forces</b> Which would fall faster a stone or a piece of paper?
			<b>Earth and Space</b> If the earth spins why aren't we dizzy?
<b>Planet Earth</b> Spring	Living things and their habitats and animals and humans. What would happen if all animals lived in the same place?	Forces What is the most surprising use of a magnet? Light Is it ever really dark?	<b>Living things and their habitats</b> Would you rather live in a world with no plants or no animals?
<b>Britain</b> Summer	Living things and their habitats Which plant is the most amazing of them all?	Plants If there were no leaves would plants still live?	Animals including humans Should we use cars for journeys of less than one mile?
	Animals and Humans Which of our senses is the most important?		Animals including humans What happens to humans as they get older? NB extra content for year 6
<b>Human Kind</b> Autumn	Animals including humans and seasonal change. How do humans survive?	RocksWhat makes a rock valuable?States of matterWhat makes water so special?	Properties of materials How can we provide everyone with clean water?
Inventions Spring	<b>Every day materials and seasonal change</b> Do risk takers become inventors?	<b>Electricity</b> Which is the most important: an insulator or a conductor?	Light Does light only travel in straight lines?
		Sound How do whales hear over long distances?	Electricity
<b>Civilisations</b> Summer	Plants and seasonal changes Do big plants come from big seeds?	Living things and their habitats and animals including humans What would happen if the sun stopped shining	Evolution and Inheritance Which is the camel's most important feature? Animals including humans What happens to humans as they get older? - extra content for year 6 Are all mammals pregnant for the same length of time?